

Bradly Schlenker

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- Experience**
- Software Engineer**, OpenText, San Mateo, CA 2016 - 2017
- Built a spreadsheet application to beat a competitor's product and secure multi-million dollar contracts
 - Worked with large distributed teams to meet rigorous deadlines
 - Created a JavaScript style guide to formalize coding standards company wide
 - Integrated Angular into a codebase that primarily used Knockout and Backbone
- Software Engineer**, The Happy Home Company, San Jose, CA 2015
- Tripled company funding by leading development of a chat client for service reps to interface with customers through SMS using Twilio, JavaScript, Bootstrap, Python, and Django
 - Integrated Zillow into a RESTful Django API to get customers automated home maintenance quotes
 - Utilized Facebook's Open Graph to mine information and allow OAuth logins
 - Created metrics and alerts to monitor fault tolerances
- Software Developer**, CIRG, Seattle, WA 2013 - 2014
- Developed and maintained clinical informatics software used in clinical research
 - Streamlined data collection and management across all devices by using Bootstrap, HTML, CSS, JavaScript, and AJAX
 - Created patient behavior analytics and statistics using PHP and CakePHP
 - Added email and pager alerts for physicians to monitor critical patient behavior
 - Created automated integration testing scripts using Shell Scripting
- Projects**
- Creator**, Bradly's YouTube Downloader 2015 - 2017
- Google Chrome Extension to improve UX by allowing users to download YouTube videos
 - 50,000+ users, 250+ positive reviews
 - ES6 JavaScript, Regex, Google Chrome APIs
- Education**
- B.S. in Mathematics, University of Washington, Seattle, WA, 2014
GPA 3.44
- Skills**
- Languages:** JavaScript, Python, PHP, C, Java
Frontend: HTML, CSS, AngularJS
Backend: SQL, Django, CakePHP, Node.js
Platforms: Linux, Amazon Web Services
Tools: Git, SVN, Shell Scripting